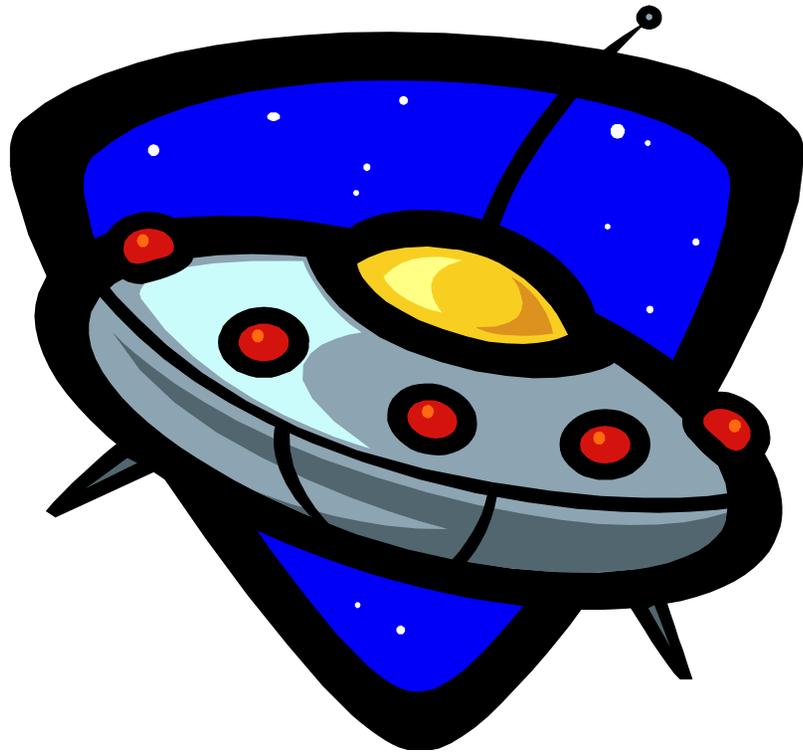


Science Fiction For 5th & 6th Grades



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All titles can be found in the Juvenile Fiction Section

Asimov, J.

Norby and the Terrified Taxi

Jeff and Norby travel to Earth where a Manhattan taxi with robot brain helps them investigate Garc the Great's connection with Computer Prime.

Barron, T.A.

Heartlight

Kate and her grandfather use one of his inventions to travel faster than the speed of light on a mission to save the sun from a premature death.

Bechard, M.

Star Hatchling

The female-dominated culture of a distant planet encounters human beings for the first time.

Coville, B.

I Was a Sixth Grade Alien

When aliens come to Earth on an interplanetary trade mission, sixth-grader Tim makes friends with the ambassador's son and together they uncover a plot to sabotage the mission.

Coville, B.

The Monsters of Morley Manor

Anthony and his younger sister discover that the monster figures he got in an unusual box at an estate sale are alive, but they have no way of knowing that the "monsters" will lead them on fantastical adventures to other worlds in an effort to try to save Earth.

Crilley, M.

Billy Clikk Creatch Battler

Twelve-year-old Billy discovers that his parents' extermination business is really a cover for something a whole lot more sinister.

Dodd, Q.

Beatnik Rutabagas From Beyond the Stars

Whisked away on space ships to serve as generals of opposing armies, best friends and sci-fi movie fans Walter Nutria and Yselle Meridian soon convince the aliens they must work together against the real menaces, Space Mice from Galaxy Four and their leader, The Boss.

Farmer, N.

The Ear, the Eye, and the Arm

In 2194 in Zimbabwe, General Matsika's three children are kidnapped and put to work in a plastic mine while three mutant detectives use their special powers to search for them.

Fox, H.

Eager

Unlike Grumps, their old-fashioned robot, the Bell family's new robot, Eager, is programmed to not merely obey but to question, reason, and exercise free will.

Gilden, M. The Pumpkins of Time

Fourteen-year-old Myron finds that he has become very interesting to a menacing alien from outer space.

Hulme, J. The Glitch in Sleep

When twelve-year-old Becker Drane is recruited by The Seems, a parallel universe that runs everything in The World, he must fix a disastrous glitch in the Department of Sleep that threatens the ability of everyone to ever fall asleep again.

Hunt, G. The Accidental Spaceship

When a spaceship lands in the backyard of their grandfather's Pennsylvania farm house, thirteen-year-olds twins Vernon and Junior Smith begin a series of adventures involving a robot named Thinker, interplanetary travel, and an unrelenting tax collector.

Jones, D. Dogsboddy

Sirius the dog star, is reborn on earth as a puppy with a mission to search for the lost Zoi, the murder weapon of the stars.

Klause, A. Alien Secrets

On her journey to the distant planet where her parents are working, twelve-year-old Puck befriends a troubled alien and becomes involved in a dangerous mystery involving a precious artifact.

Maguire, G. Five Alien Elves

The town of Hamlet has a very unusual Christmas when aliens crash land in a UFO, escalating the competition between the rival clubs the Copycats and the Tattletales.

Peck, R. Lost in Cyberspace

While dealing with changes at home, sixth-grader Josh and his friend Aaron use the computer at their New York prep school to travel through time, learning some secrets from the school's past and improving Josh's home situation.

Peck, R. The Great Interactive Dream Machine

Josh Lewis is unwillingly drawn into the computer experiments of Aaron, his friend and fellow classmate at an exclusive New York private school, and the two find themselves uncontrollably transported through space and time.

Rex, A. The True Meaning of Smekday

When her mother is abducted by aliens on Christmas Eve (or "Smekday" Eve since the Boov invasion), 11 year-old Tip hops in the family car and heads south to find her and meets an alien Boov mechanic who agrees to help her and save the planet from disaster.

Ruby, L. The Wall and the Wing

In a future New York where most people can fly and cats are a rarity, a nondescript resident of Hope House for the Homeless and Hopeless discovers that although she is shunned as a "leadfoot," she has the surprising ability to become invisible.

Seidler, T. Brainboy and the Deathmaster

When Darryl, a twelve-year-old orphan, is adopted by a technology genius, he finds himself the star of his very own life-threatening video game.

Sleator, W. The Boxes

When she opens two strange boxes left in her care by her mysterious uncle, fifteen-year-old Annie discovers a swarm of telepathic creatures and unleashes a power capable of slowing down time.

Sleator, W. The Duplicate

Sixteen-year-old David, finding a strange machine that creates replicas of living organisms, duplicated himself and suffers the horrible consequences when the duplicate turns against him.

Sleator, W. House of Stairs

Five sixteen-year-old orphans of widely varying personality characteristics are involuntarily placed in a house of endless stairs as subjects for a psychological experiment on conditioned human response.

Slote, A C.O.L.A.R.

Stranded on an unknown planet when their spaceship runs out of fuel, the Jameson family must rely on their robot to save their lives.

Spinner, S. Be First in the Universe

While staying with their hippie grandparents, ten-year-old twins, Tod and Tessa, discover an unusual shop at the nearby mall, where they find a lie-detecting electronic pet, a Do-Right machine, and other alien gadgets which help them foil their nemeses, the evil Gneiss twins.

Waugh, S. Space Race

When he learns that he and his father must soon leave Earth, eleven-year-old Thomas Derwent is upset, but a terrible accident that separates the two of them makes Thomas's situation much worse.